

SAMBA PERCUSSION PATTERNS - SEE VIDEO DE 4
ALL PATTERNS MATCH PARTIDO ALTO A



CAIXA

SNARE DRUM AS SUBSTITUTE



X = RIM SHOT, GHOST ALL LEFT HAND NOTES

REPINIQUE

SNARE DRUM W/O SNARES AS SUBSTITUTE



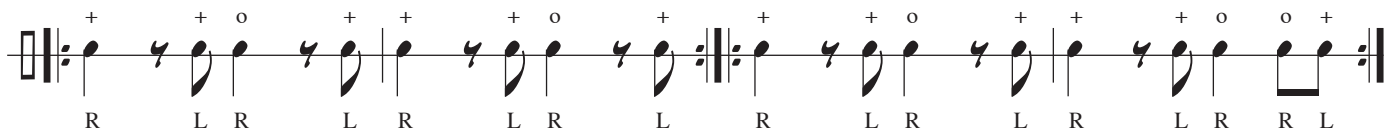
X = RIM SHOT, GHOST ALL LEFT HAND NOTES

STICK WITH RIGHT HAND, PALM WITH LEFT HAND

SURDO

FLOOR TOM AS SUBSTITUTE

RHYTHMIC VARIATION



+ = DAMPENED, O = OPEN

MALLET WITH RIGHT HAND, PALM WITH LEFT HAND

AGOGO BELL

HIGH BELL

LOW BELL

PANDEIRO A

o + s + o o + o + s + s o + o +

R L R L R R L R L R L R R L R L

o = RH OPEN W/THUMB, + = LH ROTATE FOR TINGLE SOUND, s = SLAP

PANDEIRO B

s u d s o u d +

R L L R R L L R

o = RH OPEN W/THUMB, + = RH CLOSED TONE, s = SLAP, u = UP, d = DOWN

TAMBORIM A

R L R L R R L R L R L R R L R L

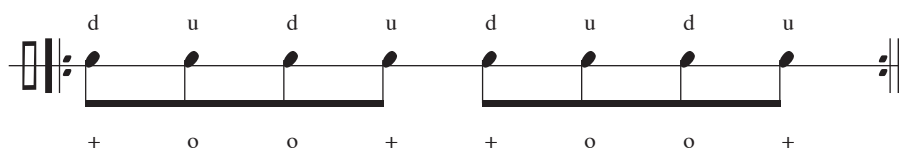
ACCENTS CENTER, OTHER RH NOTES CLOSE TO EDGE,
GHOST LH NOTES WITH FINGERS ON INSIDE OF DRUM

TAMBORIM B

d d u d d d u d

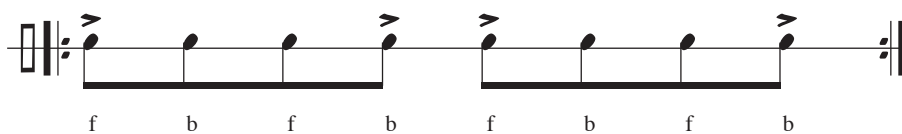
TURN DRUM ON BEATS '2' AND '4' TO CATCH STICK ON THE UP-SWING

TRIANGLE



+ = DAMPEN, o = OPEN, MAINTAIN DOWN (D) AND UP (U) MOTION

GANZA (SHAKER)



F = FORWARD, B = BACK, MANY VARIATIONS POSSIBLE